

Suggested Sequence of Classes

<u>First Semester</u>		<u>Units</u>	<u>Second Semester</u>		<u>Units</u>
Art 42		3.0	Art 43		3.0
Art 56		1.5	Art 47		3.0
	Semester Total	4.5		Semester Total	6.0
<u>Third Semester</u>		<u>Units</u>	<u>Fourth Semester</u>		<u>Units</u>
Art 46		3.0	Art 48		3.0
Film 21		3.0	Art 49		3.0
	Semester Total	6.0		Semester Total	6.0

Career Opportunities

According to the Otis Creative Economy Report*, 12.5% of jobs in the L.A./O.C. region are directly tied to the Creative Industries. Within these industries the Digital Media sector is seen as a growing area. The regional Labor Market reports shows average wages for Multimedia Arts and Animators to be between \$28-\$55/hr and they predict approximately 1,285 job openings between 2014-19 in LA/OC. The Advanced Interactive Media Design program prepares students for entry-level jobs within the Interactive sector. Entry-level Interactive Digital Media artists can begin a career the fields of 3/D 2/D entertainment (games, animation and films), info-graphics, motion graphics (TV, web, film, corporate), and interactive media (web, mobile, user experience design). Students completi